

QFLan: A tool for the Quantitative Analysis of Highly Reconfigurable Systems



A Software Engineering Approach to Quantitative Security Risk Modeling and Analysis using QFLan

Andrea Vandin
Sant'Anna School of Advanced Studies Pisa, Italy
DTU Technical University of Denmark

Maurice H. ter Beek ISTI CNR Pisa, Italy

Axel Legay
UCLouvain, Belgium

Alberto Lluch Lafuente DTU, Denmark

Tools for Stochastic Modelling and Evaluation (performance, dependability, security and verification) 12/11/2021





[COSE21] Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, Andrea Vandin, Quantitative Security Risk Modeling and Analysis with RisQFLan. Computers & Security (COSE), 2021.



[TSE18] Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, Andrea Vandin, A framework for quantitative modeling and analysis of highly (re)configurable systems, IEEE Transactions on Software Engineering (TSE), 2018.

[FM18] Andrea Vandin, Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, QFLan: A Tool for the Quantitative Analysis of Highly Reconfigurable Systems.

[ISOLA16] Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, Andrea Vandin, Statistical Model Checking for Product Lines.

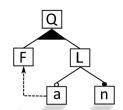
[SPLC15] Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, Andrea Vandin, Statistical Analysis of Probabilistic Models of Software Product Lines with Quantitative Constraints.

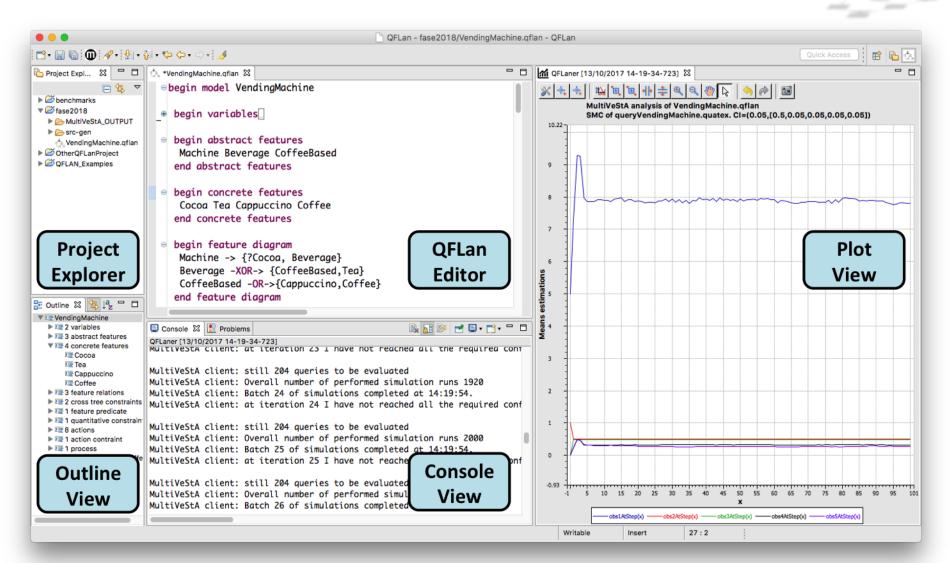
[FMSPLE15] Maurice ter Beek, Axel Legay, Alberto Lluch Lafuente, Andrea Vandin, Quantitative Analysis of Probabilistic Models of Software Product Lines with Statistical Model Checking.

#### bit.ly/RisQFLan



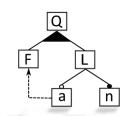
## Presented in [FM'18][TSE'18] Prototypes in [FMSPLE'15][SPLC'15][ISOLA'16]

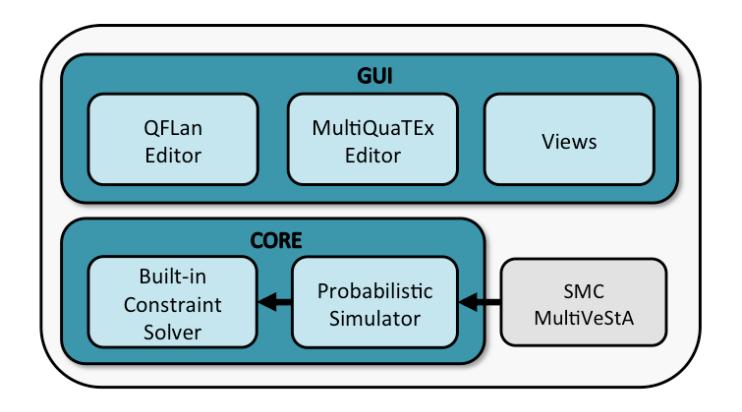






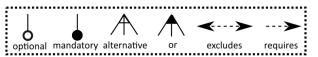
## Presented in [FM'18][TSE'18] Prototypes in [FMSPLE'15][SPLC'15][ISOLA'16]





https://github.com/qflanTeam/QFLan/

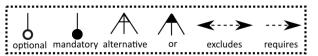




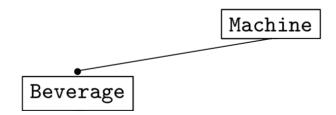
## A simple vending machine product line The feature model

Machine

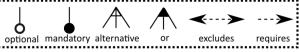


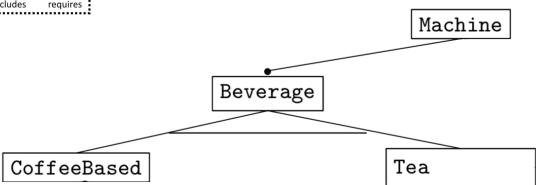


## A simple vending machine product line The feature model

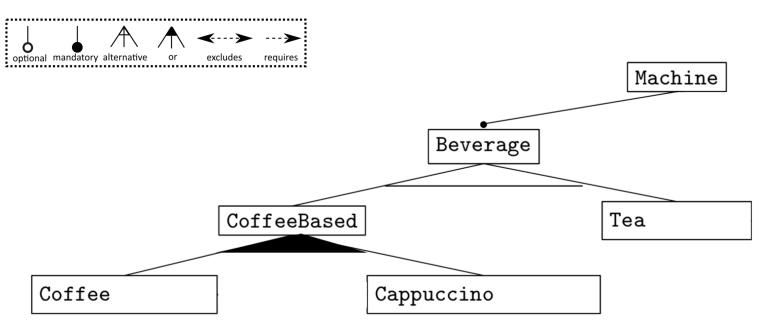




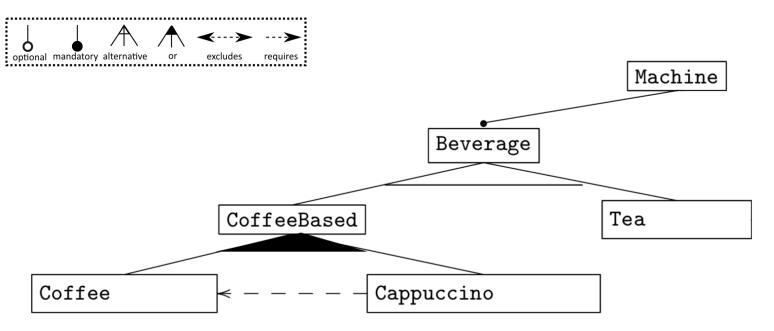




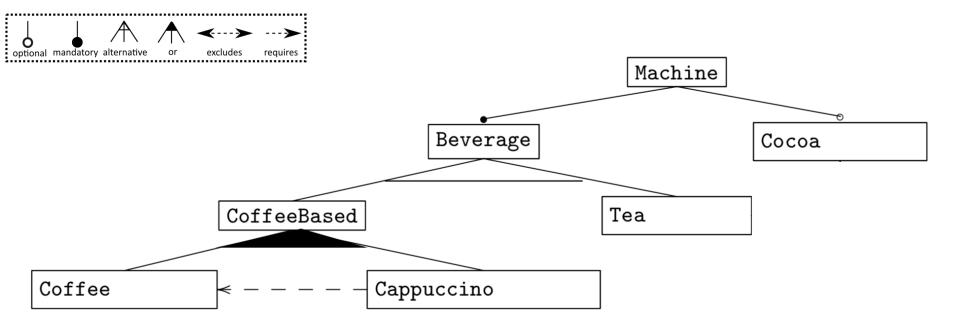




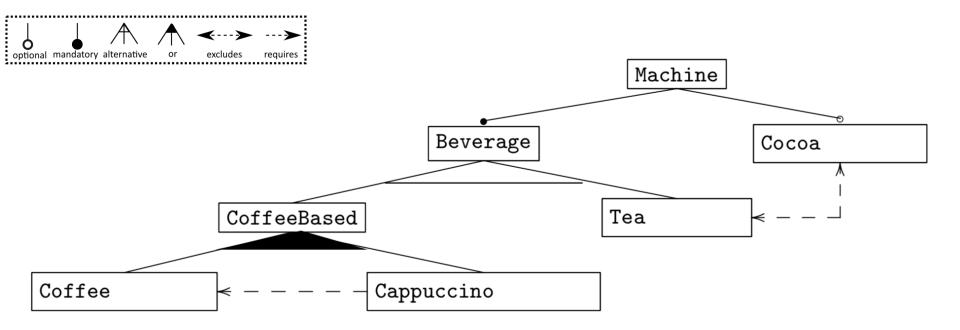






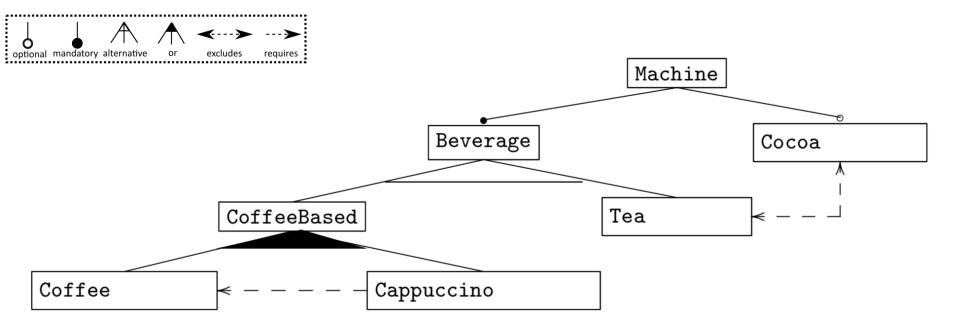








The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

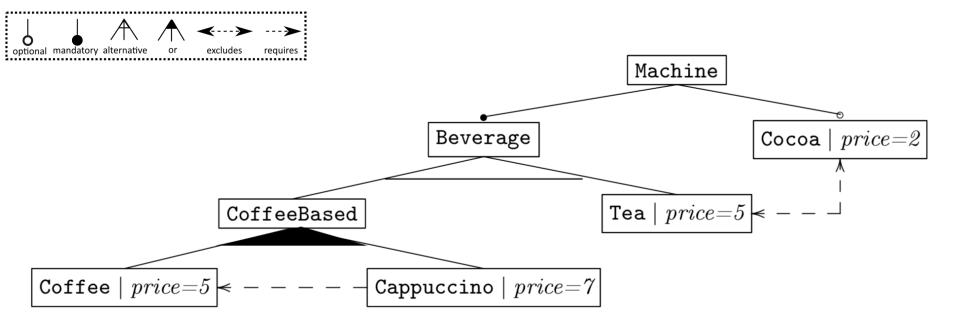
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased, Tea}
CoffeeBased -OR->{Cappuccino, Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

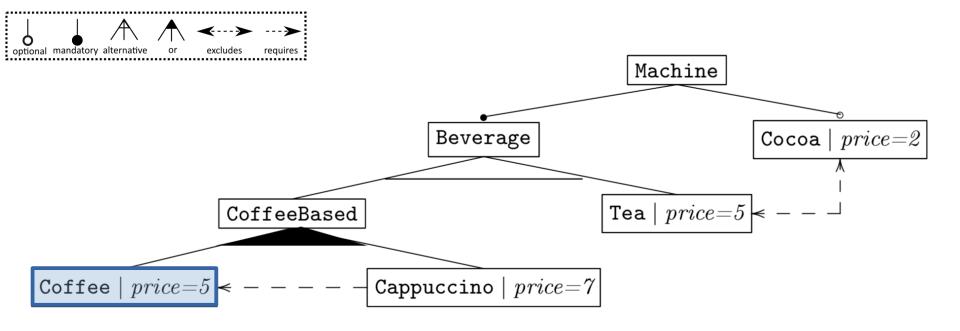
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased, Tea}
CoffeeBased -OR->{Cappuccino, Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

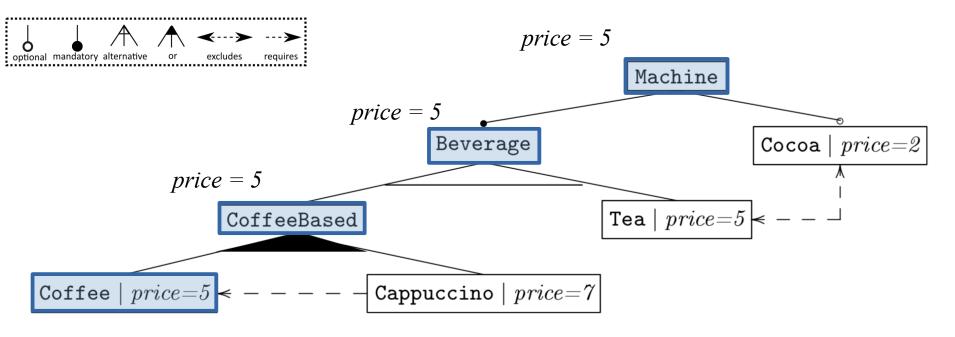
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased, Tea}
CoffeeBased -OR->{Cappuccino, Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

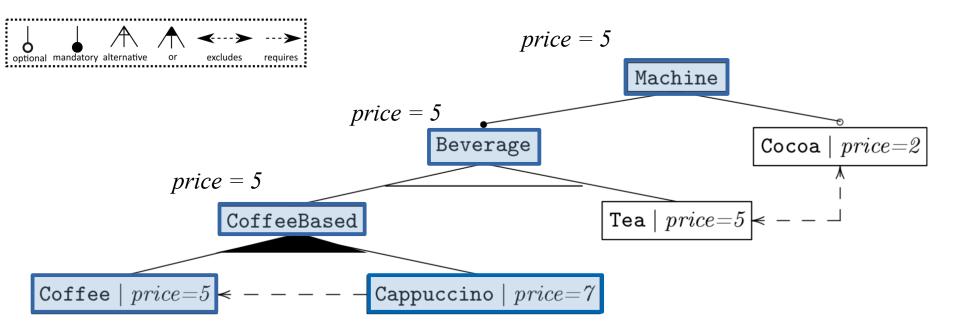
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased,Tea}
CoffeeBased -OR->{Cappuccino,Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

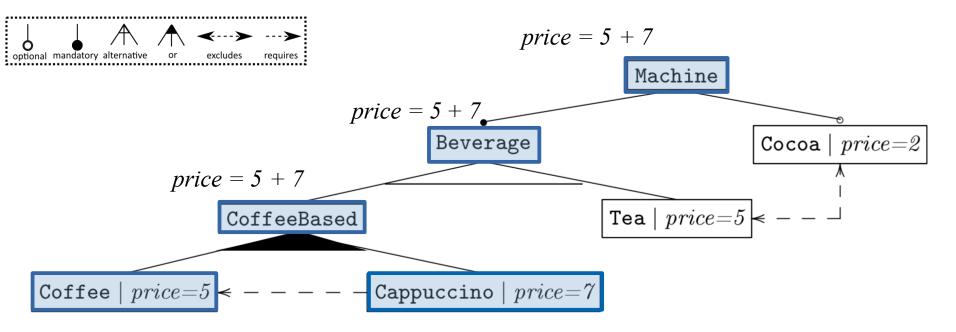
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased, Tea}
CoffeeBased -OR->{Cappuccino, Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Abstract & Concrete Features



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

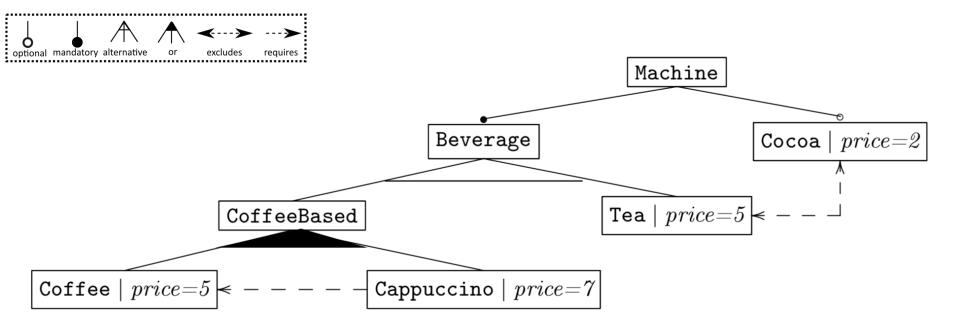
begin feature diagram

Machine -> {?Cocoa, Beverage}
Beverage -XOR-> {CoffeeBased, Tea}
CoffeeBased -OR->{Cappuccino, Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Quantitative constraints



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

begin feature diagram

Machine -> {?Cocoa, Beverage}

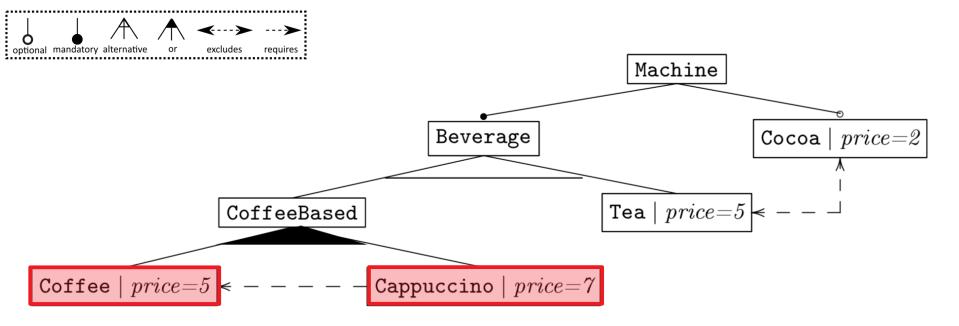
Beverage -XOR-> {CoffeeBased,Tea}

CoffeeBased -OR->{Cappuccino,Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints



The feature model: Quantitative constraints



begin abstract features Machine Beverage CoffeeBased end abstract features

begin concrete features Cocoa Tea Cappuccino Coffee end concrete features

begin feature diagram

Machine -> {?Cocoa, Beverage}

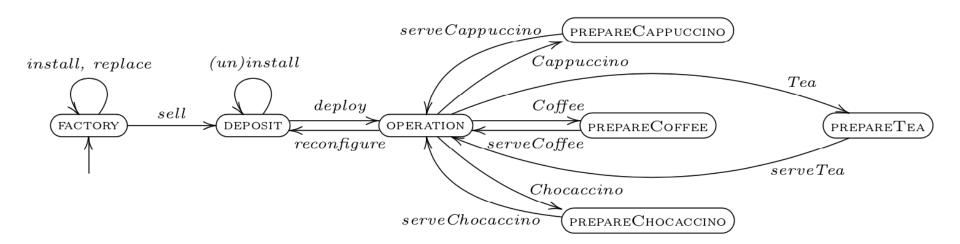
Beverage -XOR-> {CoffeeBased,Tea}

CoffeeBased -OR->{Cappuccino,Coffee}
end feature diagram

begin cross-tree constraints Cappuccino requires Coffee Tea excludes Cocoa end cross-tree constraints

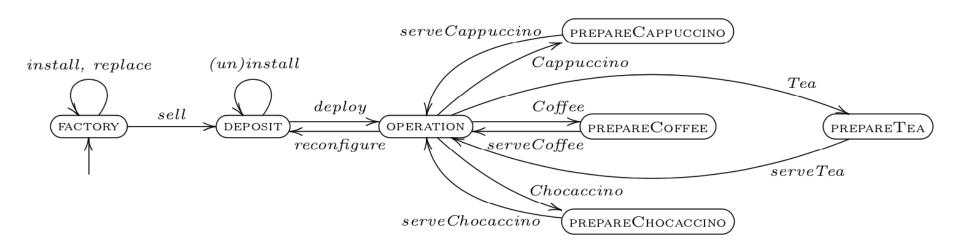


Behaviour: actions and action constraints





Behaviour: actions and action constraints

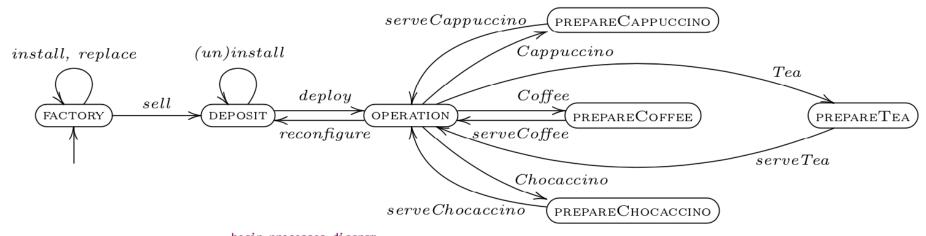


begin actions
sell deploy reconfigure
chocaccino
serveCoffee serveCappuccino
serveChocaccino serveTea
end actions

end action constraints



Behaviour: transitions



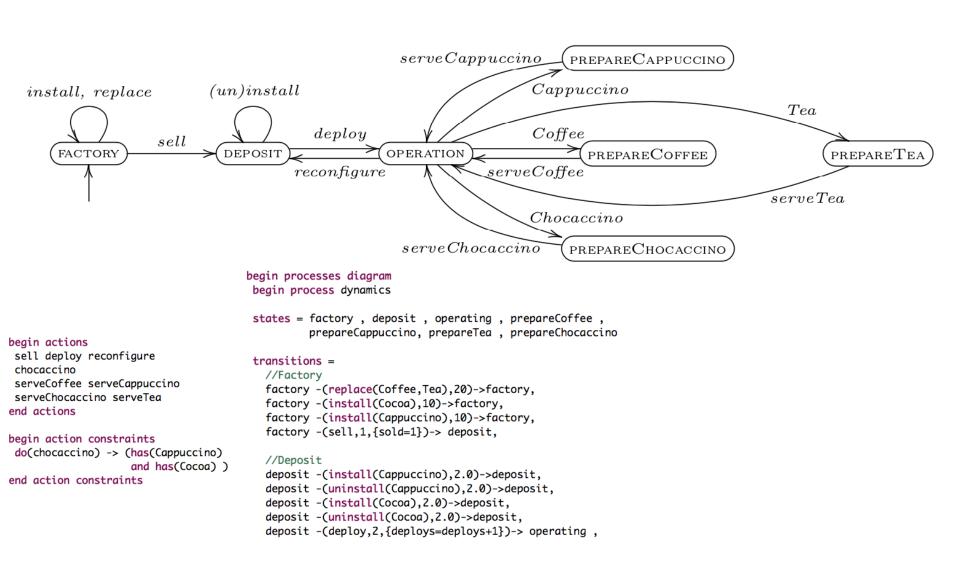
begin processes diagram begin process dynamics

begin actions
sell deploy reconfigure
chocaccino
serveCoffee serveCappuccino
serveChocaccino serveTea
end actions

•

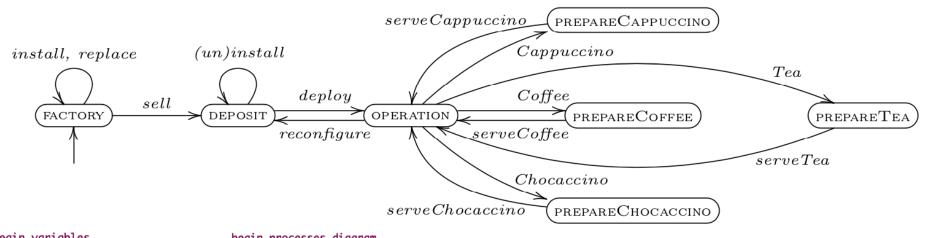


Behaviour: transitions





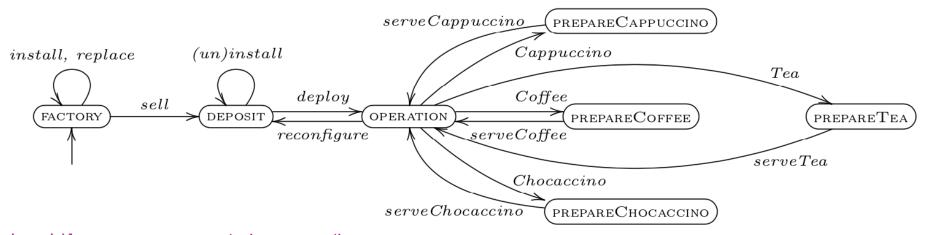
Behaviour: transitions



```
begin variables
                                       begin processes diagram
 sold = 0
                                        begin process dynamics
 deploys = 0
                                        states = factory , deposit , operating , prepareCoffee ,
end variables
                                                 prepareCappuccino, prepareTea , prepareChocaccino
beain actions
 sell deploy reconfigure
                                        transitions =
 chocaccino
                                          //Factory
 serveCoffee serveCappuccino
                                          factory -(replace(Coffee, Tea), 20)->factory,
 serveChocaccino serveTea
                                          factory -(install(Cocoa), 10)->factory,
end actions
                                          factory -(install(Cappuccino), 10)->factory,
                                          factory -(sell,1,{sold=1})-> deposit,
begin action constraints
 do(chocaccino) -> (has(Cappuccino)
                                          //Deposit
                    and has(Cocoa) )
                                          deposit -(install(Cappuccino), 2.0)->deposit,
end action constraints
                                          deposit -(uninstall(Cappuccino), 2.0)->deposit,
                                          deposit -(install(Cocoa),2.0)->deposit,
                                          deposit -(uninstall(Cocoa), 2.0) -> deposit,
                                          deposit -(deploy,2,{deploys=deploys+1})-> operating ,
```



Behaviour: transitions



```
begin variables
sold = 0
deploys = 0
end variables

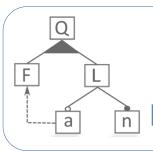
begin actions
sell deploy reconfigure
chocaccino
serveCoffee serveCappuccino
serveChocaccino serveTea
end actions

begin action constraints
do(chocaccino) -> (has(Cappuccino)
and has(Cocoa) )
end action constraints
```

```
begin processes diagram
begin process dynamics
 states = factory , deposit , operating , prepareCoffee ,
          prepareCappuccino, prepareTea , prepareChocaccino
 transitions =
  //Factory
                                                           //Operatina
   factory -(replace(Coffee, Tea), 20)->factory,
                                                               //Coffee
   factory -(install(Cocoa), 10)->factory,
                                                           operating -(Coffee,3)-> prepareCoffee,
   factory -(install(Cappuccino), 10)->factory,
                                                           prepareCoffee -(serveCoffee,1) -> operating,
   factory -(sell,1,{sold=1})-> deposit,
                                                               //Cappuccino
                                                           operating -(Cappuccino, 3)-> prepareCappuccino,
   //Deposit
                                                           prepareCappuccino -(serveCappuccino,1) -> operating,
   deposit -(install(Cappuccino), 2.0)->deposit,
                                                               //Chocaccino
   deposit -(uninstall(Cappuccino), 2.0)->deposit,
                                                           operating -(chocaccino,2)-> prepareChocaccino,
   deposit -(install(Cocoa), 2.0)->deposit,
                                                           prepareChocaccino -(serveChocaccino,1) -> operating,
   deposit -(uninstall(Cocoa),2.0)->deposit,
                                                               //Tea
   deposit -(deploy,2,{deploys=deploys+1})-> operating
                                                           operating -(Tea,3)-> prepareTea,
                                                           prepareCappuccino -(serveTea,1) -> operating,
                                                           operating -(reconfigure,1) -> deposit
```

end process

end processes diagram



QFLan: A tool for the Quantitative Analysis of Highly Reconfigurable Systems



A Software Engineering Approach to Quantitative Security Risk Modeling and Analysis using QFLan

#### Andrea Vandin

Sant'Anna School of Advanced Studies Pisa, Italy DTU Technical University of Denmark

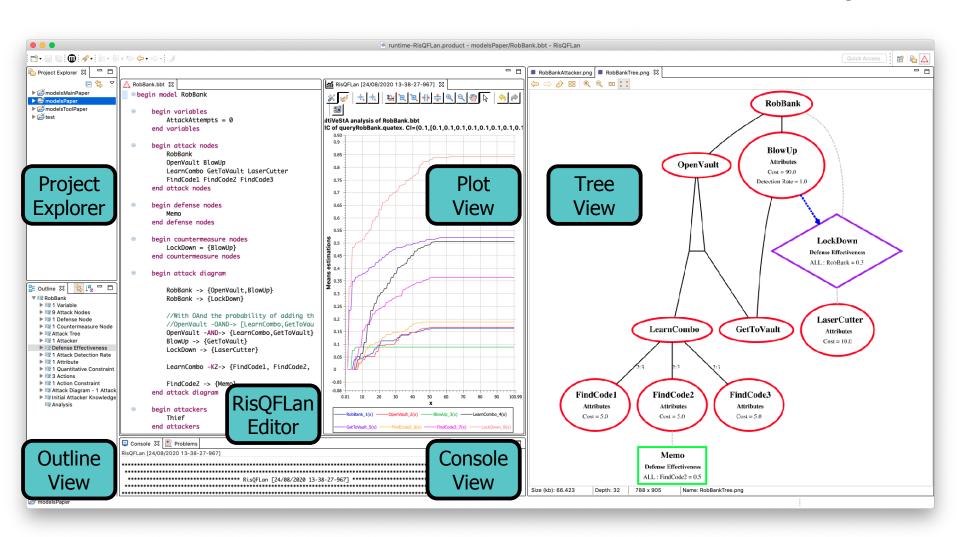
Maurice H. ter Beek ISTI CNR Pisa, Italy

Axel Legay
UCLouvain, Belgium

Alberto Lluch Lafuente DTU, Denmark



# A Bank Robbery Scenario in RisQFLan A screenshot of RisQFLan





### QFLan limitations for Risk Modeling/Analysis

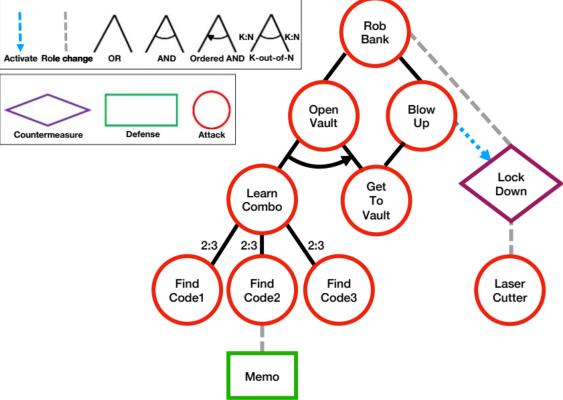
- Not entirely direct encoding of the scenario
  - The extra root node, the extra states to model failures, etc
- We need different types of nodes
  - Attack, defense, countermeasure
- We need richer constructs for building the tree diagram
  - QFLan has: or, requires, excludes
  - Missing common constructs: and, o-and, n-out-of-k, activates, inhibits
- Attack attempts might fail
  - The 'install' of an attack node might 'fail'. Failures should be 1st-class citizens
- There is no 'absolute security'
  - Qualitative constraints like 'excludes' or 'requires' are too strong
  - Often, failure probabilities are 'scaled' and not zeroed by defense mechanisms
- Exact analysis might be necessary in some scenarios
  - Complement MultiVeStA Statistical MC by PRISM/STORM exact Probabilistic MC



### QFLan limitations for Risk Modeling/Analysis

- Not entirely direct encoding of the scenario
  - The extra root node, the extra states to model failures, etc
- We need different types of nodes
  - Attack, defense, counterme
- We need richer constru
  - QFLan has: or, requires, exc
  - Missing common constructs
- Attack attempts might
  - The 'install' of an attack noc
- There is no 'absolute se
  - Qualitative constraints like \( \)
  - Often, failure probabilities a
- Exact analysis might be
  - Complement MultiVeStA Sta

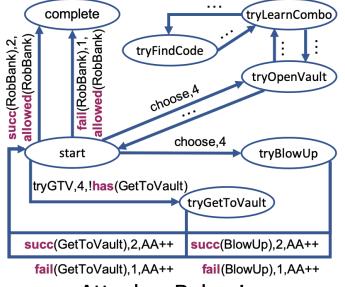
## We can model scenarios like this



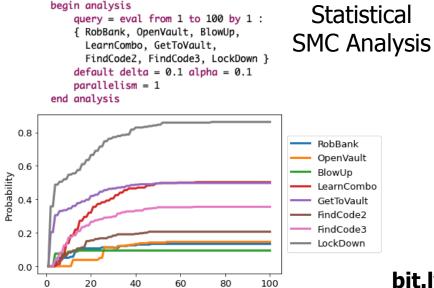


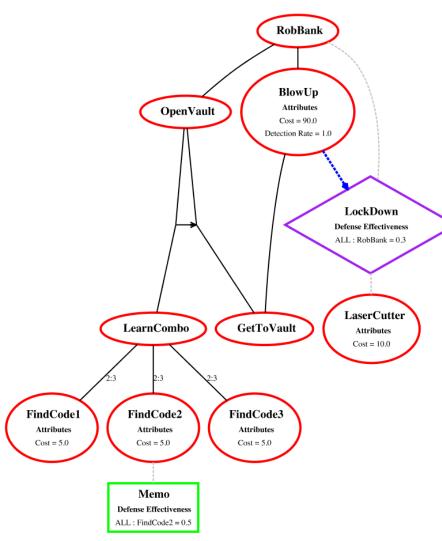
A Bank Robbery Scenario in RisQFLan

Analysis: SMC with MultiVeStA



#### **Attacker Behaviour**





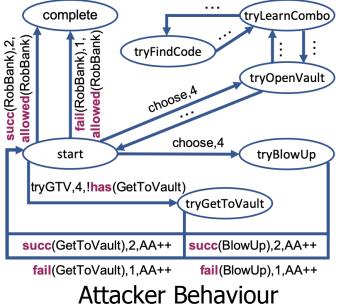
Attack-defense tree

bit.ly/RisQFLan



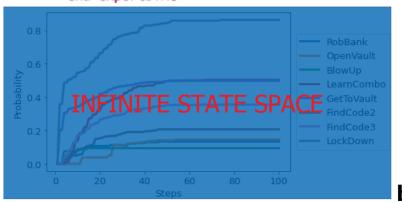
A Bank Robbery Scenario in RisQFLan

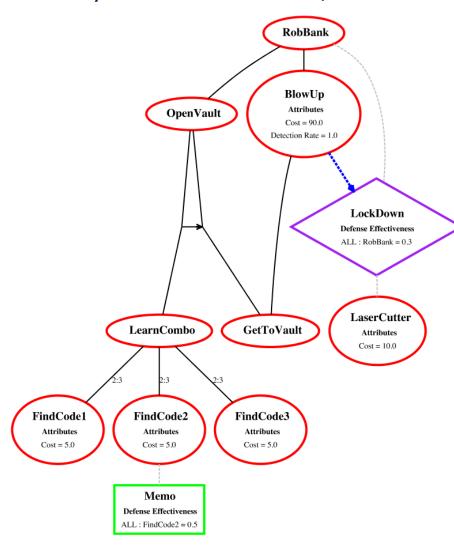
Analysis: PMC with PRISM/STORM



begin exportDTMC file = "RobBank.prism" label with "Succeeded" when has(RobBank)

end exportDTMC





Attack-defense tree

bit.ly/RisQFLan

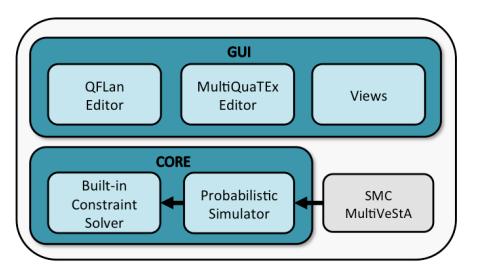
Exact

**PMC Analysis** 



# From QFLan to RisQFLan Generalizing the QFLan approach

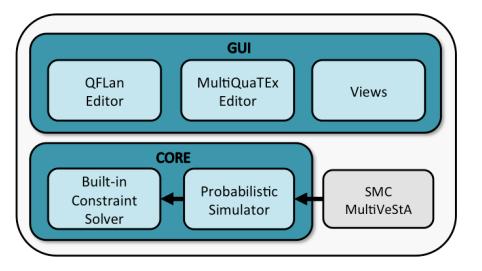
### QFLan Architecture [FM'18][TSE'18]



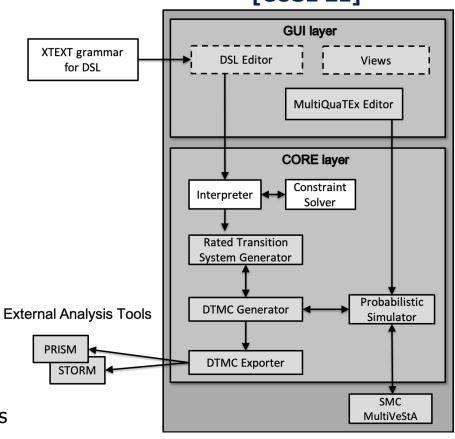


# From QFLan to RisQFLan Generalizing the QFLan approach

### QFLan Architecture [FM'18][TSE'18]



Generalized
QFLan Architecture
[COSE'21]



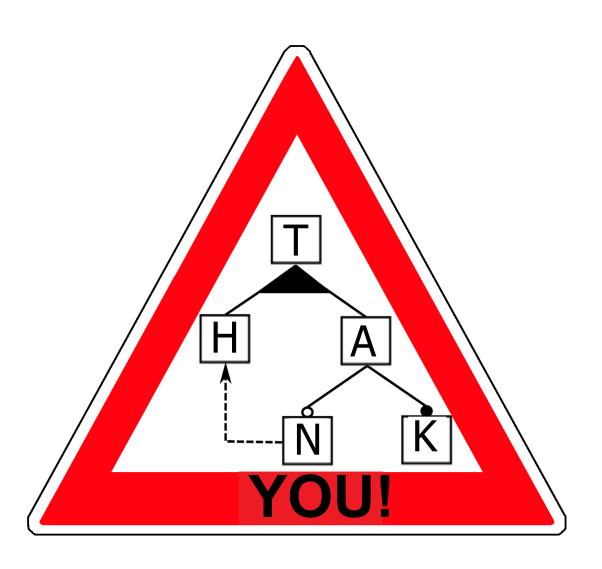
Existing domain-independent components

Automatically generated domain-independent components

Domain-specific components necessary to instantiate the architecture in a new domain







bit.ly/RisQFLan